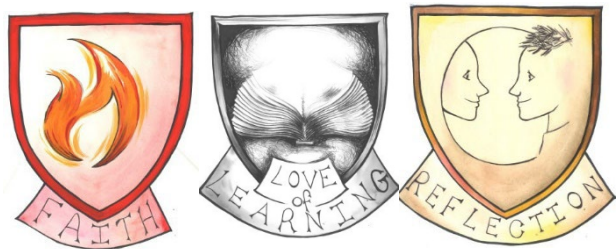


## Awakening Minds in Computing



Our computing curriculum is designed to be engaging, fun, interactive, and challenging. We use a variety of teaching methods to ensure that learners can develop skills in computational thinking, programming, e-safety, binary, computer networks, cybersecurity, visual identity and digital graphics, interactive digital media and consider the impact digital technology is having on society. At each stage of the curriculum, the learning is sequenced to build on topics covered at key stage 2 and build towards a GCSE in Creative iMedia.

## Achieving Dreams in Computing

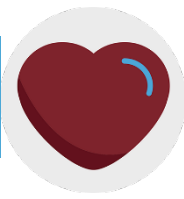


Our curriculum aims to develop student's digital literacy, providing them with the practical skills required when using modern technology. Students will learn powerful knowledge, enabling them to become informed and active participants in our increasingly digital society. The knowledge and skills developed will enable more career opportunities, develop innovation and problem-solving skills, empower social impact and increase social capital and networking opportunities.

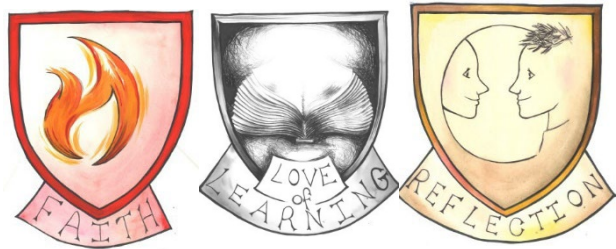
## Serving Others in Computing



Through our computing curriculum, we aim to prepare learners for further studies in digital media or employment in a range of digital media settings. Our curriculum is designed to enable them to become independent learners and utilise technology to improve their life chances through further education or employment.



## Awakening Minds in Creative iMedia



Our curriculum aims to develop an understanding of the key concepts and theories of digital media, including visual identity and digital graphics, interactive digital media and creative media in the media industry. Students will develop practical skills in digital media production, using industry-standard software and equipment to create graphics and interactive digital multimedia.

## Achieving Dreams in Creative iMedia



Our Creative iMedia curriculum is designed to be engaging, fun, interactive, and challenging. We use a variety of teaching methods to ensure that learners develop skills in pre-production, visual identity and digital graphics, and interactive digital multimedia products. Students will learn powerful knowledge, enabling them to become informed and active participants in our increasingly digital society.

## Serving Others in Creative iMedia



Through our Creative iMedia curriculum, we aim to prepare learners for further studies in digital media or employment in a range of digital media settings. Our curriculum is designed to enable them to become independent learners and utilise technology to improve their life chances through further education or employment.